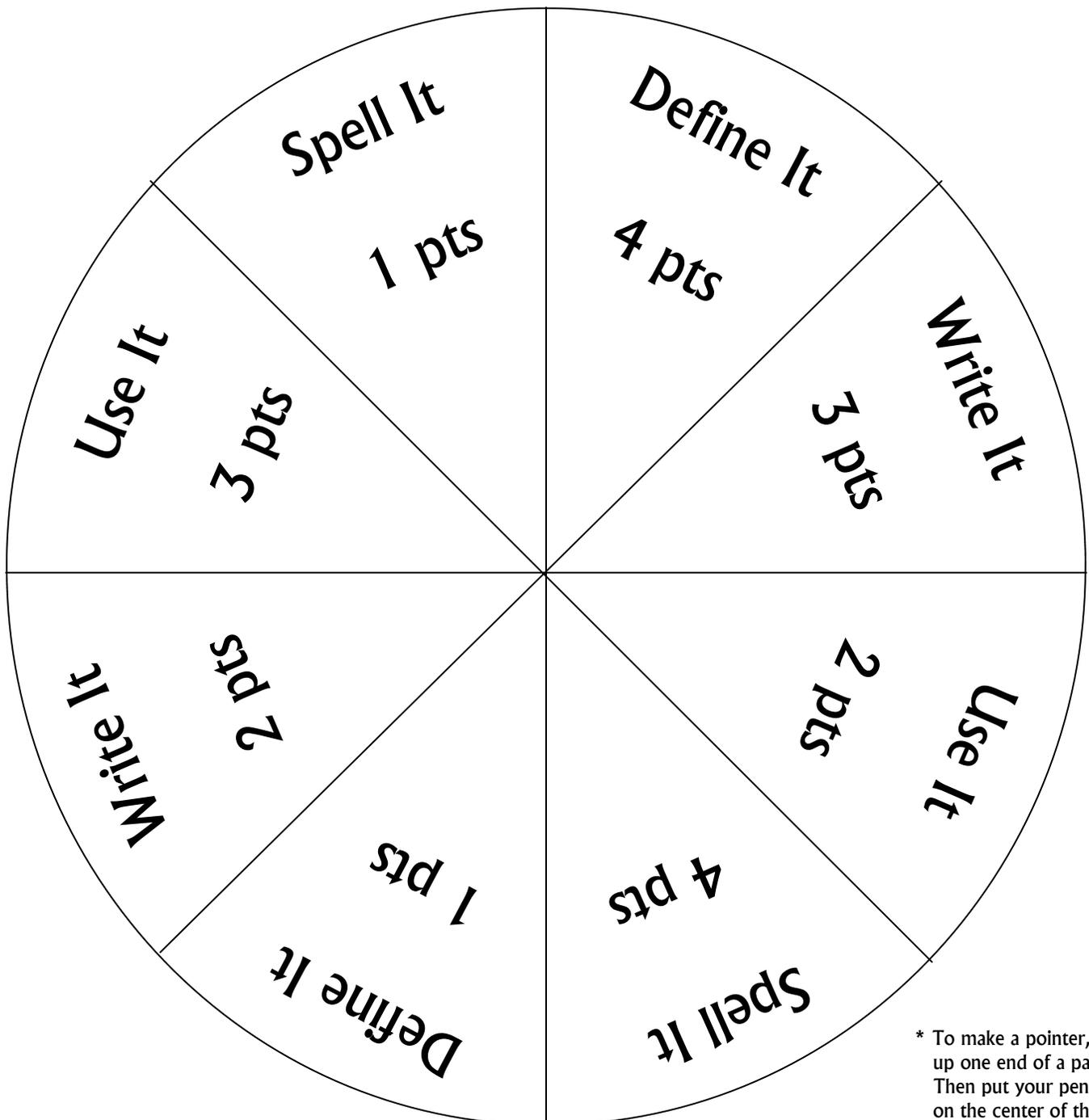


Spin N Spell

1. Play with a partner. Decide who will be the first Spinner and who will be the first Reader. Stack the spelling cards upside down near the gameboard.
2. The Reader picks up a spelling card and reads the word aloud without showing it.
3. The Spinner spins the pointer* and performs the action. The Reader checks the answer (use a dictionary if needed to check definitions or sentences).
4. If the answer is correct, the Spinner scores the given number of points.
5. Take turns, and keep a tally of your points. The winner is the person with the most points when the time is up or when all cards have been used.



* To make a pointer, open up one end of a paperclip. Then put your pencil point on the center of the circle, and spin the paper clip around the point.